RR PTL file routines;

DISCOVER_OBJECT x,y
If a crystal or ORE is at the position then create it, otherwise do nothing.

REENFORCE_WALL X,Y,side?
Re-inforce the wall at block x,y
        Do we need side to say which side to build up?
This will make the wall re-enforced.

Start:
        Goto

CRYSTALS and ORE
These will generally be collected and taken to the refinery.
As this is the main objective in the game this could be expected to happen automatically.
They are taken not in one step, but in small steps between collection points.

BUILD all the buildings

Teleport all the men

Collect ore as well as crystals